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RS1: Elastic Optical Networks

Incremental Planning of Multi-layer Elastic Optical Networks

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Motivation

Conventional approach:

- > optical transport networks have **long upgrade cycles**
- optical network and its edges are upgraded independently
- **both** result to overprovisioning, underutilized equipment and **unnecessary investments**

Long upgrade cycles and single layer planning were adopted in the past to account for the lack of **optical agility** and **dynamic control/management** of optical network resources

Emerging elastic optical technology and Software Defined Networking paradigm increase flexibility, enabling a **joint multi-layer operation** and **short network** re-optimization/upgrade **cycles**:

- \square operate the network close to its true capabilities and postpone or avoid investments
- ☑ multilayer coordination allows more efficient resources usage
- ☑ capture traffic dynamicity and technology maturation (depreciation & better technology)

Network Model



IP-over-Elastic Optical Network

Planning an IP over EON consists of 3 inter-related sub-problems:

- Optical network: virtual topology design
 - Routing of lightpaths and Modulation Level selection (RML)
 - Spectrum Allocation (SA)
- IP routing (IPR) on top of the virtual topology

Multilayer CAPEX model

- Optical: flex-grid enabled ROADMs and tunable Bandwidth Variable Transponders (BVTs)
- IP: Modular IP/MPLS routers organized into 3 component classes: basic node (3 types of chassis), line-cards, and short reach transceivers



Incremental Multi-layer Network Planning (1/2)



Incremental Multi-layer Network Planning (2/2)



Multi-period planning techniques

Technique I (reference): Joint multilayer planning without previous state (J-ML)

Dimension each period from scratch (as if period is the initial) – lowest possible cost

Technique II: Incremental multilayer planning on top of the previous state (Inc)

 Incremental dimensioning with no reconfiguration of transponders & IP equipment (maintain the previous network state)

Technique III: Incremental multilayer planning with optimized adaptations

- Allow but penalize the adaptations from the previous network state
- Study two variations:
 - Allow (for free) IP layer adaptations, forbid optical layer adaptations (*Inc-ML*)
 - Allow IP and allow but penalize optical layer adaptations (*J-Inc-ML*)

Transition between network states (1/3)



Incremental planning without being able to perform any change from the previous network state.

- ☑ No transponders and IP equipment reconfigurations
- capacity overprovisioning
- underutilized equipment
- **unnecessary investments**

Transition between network states (2/3)

 t_{N+1} demand **D**_{N+1}**=280** Gbps 250G flex

Incremental multilayer planning optimizing lightpath reconfiguration between periods

☑ **flexibility** of **BVTs** and IP linecards

✓ re-optimization of the previous network state

Transition between network states (3/3)

planning



ILP model

Input

- new traffic demands
- previous state of the network
- Weight to penalize the deviation from previous state

Constraints

- jointly consider multi-layer and incremental planning / detailed cost model for optical and IP equipment
- Penalize the reconfiguration of existing lightpaths, to control the extent of modifications performed between periods

Objective Three-objective minimization (CapEx, Spectrum, reconfigurations)

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•	The network topology represented by graph
•	The maximum number Z of available spectr
•	The traffic described by the traffic matrix Λ .
•	A set B of the available transponders (BVTs

- A set T of feasible transmission tuples, which represent the transmission options of the available transponders, with tuple $t=(D_{t_i}R_{t_i}S_{t_i}C_t)$ indicating feasibility of transmision at distance D_{t_i} with rate R_t (Gpbs), using S_t spectrum slots, for the transponder of cost C_t . Also, T_b represents the transmission tuples of transponder $b \in B$.
- A set of line-cards represented by H, where a line-card for transponder $b \in B$ is represented by a tuple $h_b = (N_h, C_h)$, where N_h is the number of transponders of type *b* that the line-card supports. The IP/MPLS router cost, specified by a modular cost model. We
- assume that an IP/MPLS router consists of line-card chassis of cost CLCC, that suport NLCC line-cards each, and fabric card chassis of cost CFCC, that suport NFCC line-card chassis.
- The weighting coefficient, W_C taking values between 0 and 1. Setting $W_c = 1$ minimizes solely the cost whereas setting $W_c \approx 0$ minimizes the maximum spectrum used.
- The weighting coefficient, W_{d_i} taking values between 0 and 1. Setting $W_d = 1$ minimizes solely the current state cost ignoring the previous network state, whereas setting $W_d \approx 0$ maintains the previous state lightpaths and minimizes any additional cost to that.

IP flow continuity constraints: \forall (s,d) $\in V^2$, $n \in V$ $\left(\sum_{i \in V} \sum_{p \in P_m} f_{sd}^p - \sum_{j \in V} \sum_{p \in P_g} f_{sd}^p\right) = \begin{cases} -\Lambda_{sd}, n = s \\ \Lambda_{sd}, n = d \\ 0, n \neq s, d \end{cases}$ Path-transmission tuple assignment constraints: $\forall (i, j) \in V^2$

$\sum_{sd \in V^2} f_{sd}^p \leq \sum_{p \in P_{ij}} \sum_{t \in T \mid \exists (p,t)} \left(R_t \cdot x_{pt} \right)$ Previous state constraints (optical layer): \forall feasible(p,t)

 $d_{pt} \ge X'_{pt} - x_{pt}$

Variables

• f_{eq}^{p} : Float variables, equal to the rate of the IP tunnel from IP source s to destination d that passes over a lightpath that uses path p. ٠ xpt: Integer variables, equal to the number of lightpaths of path-transmission tuple pairs (p,t) used. h G(V,L). um slots (of 12.5 GHz) v_{nh} : Integer variables, equal to the number of line-cards of type h at node n. q₀: Integer variables, equal to the number of line-card chassis at node n. on: Integer variables, equal to the number of fabric-card chassis at node n. . z: Integer variable, equal to the maximum indexed spectrum slot. θ_{nb} : Integer variables, equal to the number of utilized transponders of type b at node n. vnb: Integer variables, equal to the number of deployed transponders of type b at node n. d_{pt} . Integer variables, equal to the number of removed (p,t) tuples from the previous state. • c: Float variable, equal to the cost of network equipment. Constants $F_{st}^{'p}$: Integer constants, equal to the IP traffic of end-nodes s to d that is transferred over optical path p in the previous network state. X'_{nt} : Integer constants, equal to the number of lightpaths of path-transmission tuple pairs (p,t) used in the previous network state. • θ'_{nb} : Integer constants, equal to the number of transponders of type b at node n used in the previous network state. Cost calculation constraints: Objective $c = W_d \cdot (\sum_{n \in V} \sum_{b \in B} C_b \cdot v_{nb} + \sum_{n \in V} \sum_{h \in H} C_h \cdot y_{nh}$ $\min\left(W_{c}\cdot c + (1-W_{c})\cdot z\right)$ $+\sum_{n \in U} C_{LCC} \cdot q_n + \sum_{n \in U} C_{CH} \cdot o_n + (1 - W_d) \cdot \sum_{n \in D} \sum_{t \in T : \forall t \in V} d_{pt}$ Maximum spectrum slot used constraints: Deployed transponders constraints: $\forall l \in L, (i, j) \in V^2$, $\forall n \in V.b \in B$ $z^{l} = \sum_{p \in P, |l| \in p} \sum_{t \in T \mid \exists (p,t)} (S_{t} \cdot x_{pt})$ $v_{ub} \ge \theta_{ub}$ $v_{nh} \ge \Theta'_{nh}$ $z = \max(z^{l})$ Number of line-cards per node constraints: $\tau < Z$ $\forall n \in V, h \in H$ Previous state constraints (IP layer): $y_{nh} \ge \sum_{b \text{ is supported by } h} v_{nb} / N_h$ $\forall (s,d) \in V^2, (i,j) \in V^2, p \in P_{ii} \mid F_{cd}^{\prime p} > 0,$ Number of line-card chassis per node constraints: $f_{ad}^{p} > F_{ad}^{\prime p}$ $q_n \geq \sum_{i,j} y_{nh} / N_{LCC}, \forall n \in V$ Utilized transponders constraints: Number of fabric card chassis per node constraints: $\forall n \in V, b \in B$ $\theta_{nb} = \sum_{t=1}^{n} \sum_{t=1}^{n} x_{pt}$ $o_n \ge q_n / N_{CH}, \forall n \in V$

Illustrative results - Scenario

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ILP termination

• Integer gap tolerance: 0.05

- DT topology, 2012 traffic, uncompensated links, 12.5 GHz slots
- Incremental planning for 2016-2026 yearly
- Traffic increase by 35% uniformly per year
- 2 types of BVTs/regens (i) 400 Gbps, (ii) 1 Tbps, available at 2020
- 10% price depreciation per year
- Objective: weighted minimization of Capex, reconfigurations, spectrum
 - ▶ 80% CaPex, 10% reconfigurations, and the rest 10% spectrum

BVT 1				BVT 2			
Capacity (Gb/s)	Reach (km)	Data slots	cost (c.u.)	Capacity (Gb/s)	Reach (km)	Data slots	cost (c.u.)
100	2000	4		500	950	7	
150	1350	4		600	800	8	
200	1050	5		700	700	9	2*
250	950	5	1.76	800	650	11	2.
300	700	6		900	550	12	
350	600	6		1000	450	14	
400	450	6		*available from 2020			

Illustrative Results (1/2)



J-ML: Joint multilayer planning without previous state (benchmark-minimum)

Inc: Incremental multilayer planning on top of existing state (*no adaptation of optical and IP equipment*)

Inc-ML: Incremental multilayer planning (allow for free IP layer adaptation, no adaptation of optical layer)

J-Inc-ML: Incremental multilayer planning (*penalize IP and optical adaptations*)

- **1** *J-ML* : the minimum CaPex, as if the network was planned from scratch on each year
- **U** *Inc*: exhibits the worst performance, due to the inability to exploit IP & optical equipment reconfigurations
- **1** *Inc-ML* : exploits reconfiguration capabilities of IP layer to achieve cost savings
- **()** *J-Inc-ML*: exploits reconfiguration capabilities of both layers and achieves even higher cost savings

1 c.u.: cost of a 100 Gb/s coherent optical transponder

Illustrative Results (2/2)

Challenge: optimize the reconfigurations made together with the minimization of the cost



Trade-off between the added equipment and reconfigurations between consecutive network states

Spectrum Utilization

• *J-Inc-ML* also achieves spectrum savings The savings are slightly lower compared to CapEx due to deployment of more regenerators^{*} for *Inc* and *Inc-ML*

*(regenerators provide wavelength conversion possibilities)



Extended models Work in progress

cost vs network upgrade cycles



Short network cycles:

- ✓ are able to capture the effects of traffic dynamicity and avoid overprovisioning (small but frequent network updates)
- \blacksquare postpone the investments and exploit technology maturation

Conclusions

- □ Long and independent (*between network layers*) upgrade cycles lead to capacity overprovisioning, underutilized equipment and unnecessary investments
- Shorter upgrade cycles and joint multi-layer upgrades increase the network efficiency, operate the network closer to its true capabilities, and postpone or avoid investments
- □ ILP model that combines multi-layer and incremental planning and tradeoffs:
 - the capital expenditure (CapEx) of the added equipment at both layers
 - the reconfigurations for the transition between two consecutive periods

Questions ?