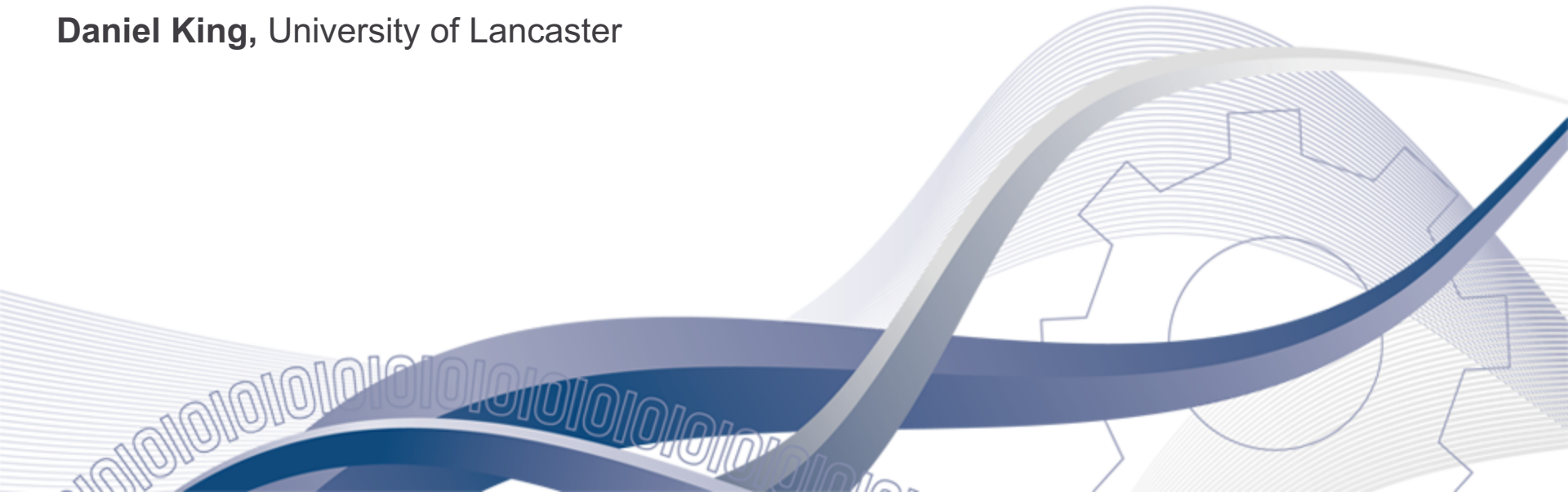


Daniel King, University of Lancaster



Intelligent Networking

Next generation network challenges

- Convergence means the integration of these services over a common infrastructure and provision through a single point of attachment
 - Combining compute and connection resources for end-to-end services
- The customer expects:
 - Rapid delivery of new services
 - Greater bandwidth and scalability
 - Higher QoE and More sophisticated SLAs
- The provider needs to:
 - Drive up income from deployed resources
 - Find a way to deliver QoE and meet SLAs
 - Deploy agile management and controller platforms
 - Whilst reducing operational costs

Intelligent Networking

Solving current network problems

- Throwing resources at the problem?
 - A guaranteed fat pipe or over provisioning of compute resources is a good way to deliver quality
- But. Exceeding bandwidth and resource requirements will be expensive and impractical in the long-term
 - Inevitably, even in a lightly used network, some links reach critical utilisation
 - It can be hard to predict which links or compute resources will be affected in failure scenarios
 - New customers can cause unforeseen congestion points
- Better network planning and appropriate reoptimisation of services
 - Requires complex path computation capabilities
 - Model the entire network (multi-layer modelling)
 - Consider all current services and compute in parallel not sequentially
 - Respond to network events and deliver services in real-time
 - Requires online path computation capabilities

Intelligent Networking

Solving current network problems

- Support of complex transport services:
 - P2P and P2MP based service types
 - High levels of QoS demand multiple constraints
 - Minimal cost, minimal delay, high bandwidth
 - Constraints may be conflicting
- Multiple resources to support one service
 - Compute, storage, function and connectivity
- Resource continuity issues
 - Multi-layer networking
 - Non-Linear effects and Wavelength continuity
- Path diversity or congruence:
 - Mesh protection resource sharing
 - m:n protection
- Concurrent network-wide optimisation and frequent reoptimisation

Intelligent Networking

Network Operations

- Questions Operators asked themselves...
 - Where is my traffic flowing today?
 - Where do I place new resources, such as links, switches and functions?
 - What resource capacities do I require?
 - How do I design my network to minimise or negate the impact of resource failures?
 - What configuration metrics do I place on the network equipment that will influence traffic flows and quality of service?
 - Where is the most cost-effective place to add new resources to accommodate anticipated traffic growth?
 - What is the most effect mechanism for carrying new types of services?
 - Which protection mechanism is most effective for network topology and service types I currently have?
 - What if...?

Intelligent Networking

Existing computation techniques

- Single-service computations
 - CSPF is perfectly functional
 - Optimal paths for single LSPs with multiple constraints
 - Modified CSPF can compute multiple paths
 - Good for solving k-disjoint paths
 - Conventionally used to satisfy real-time requirements
- Linear programming can optimise a whole network
 - Can take long periods to develop
 - Not flexible to changing demands, new topologies, new constraints, or new service types
- But can it do it fast enough?
 - More constraints mean slower computation times
 - More paths mean more complex computation
 - Increasingly we see competing constraints
 - Larger networks are phenomenally complicated

Intelligent Networking

Comparing techniques

- Conventional algorithms are deterministic
 - Same solution every time
 - Normally tuned to the specific technologies and services
 - Not good at handling multiple service types
 - Generally slow when handling large networks with many elements
- Non-heuristic processes assess a wider variety of data to derive solutions
 - May produce a different, but correct solution each time
 - Is able to handle a variety of topologies
 - Would be capable of managing different service types

Intelligent Networking

What is Machine Learning?

- The complexity in traditional computer programming is in the code (programs that people write).
- In machine learning, learning algorithms are in principle simple and the complexity (structure) is in the data.
 - The way we automatically learn that structure is the heart of machine learning.
- A trained learning algorithm (e.g., neural network, boosting, decision tree, SVM, ...) is highly flexible, capable of solving complex problems

Traditional Programming



Machine Learning



Intelligent Networking

When to use Machine Learning?

- When patterns exist in our data
 - Even if we don't know what they are
 - Or perhaps especially when we don't know what they are
 - Or if they are just noise
- We can not pin down the functional relationships mathematically
 - Else we would just code up the algorithm
 - Neural networks as function approximators
 - Need this for scale
- When we have lots of (unlabeled) data
 - Labeled training sets harder to come by
 - Data is of high-dimension
 - High dimension “features”
 - For example, sensor data
 - Want to “discover” lower-dimension representations
 - Dimension reduction

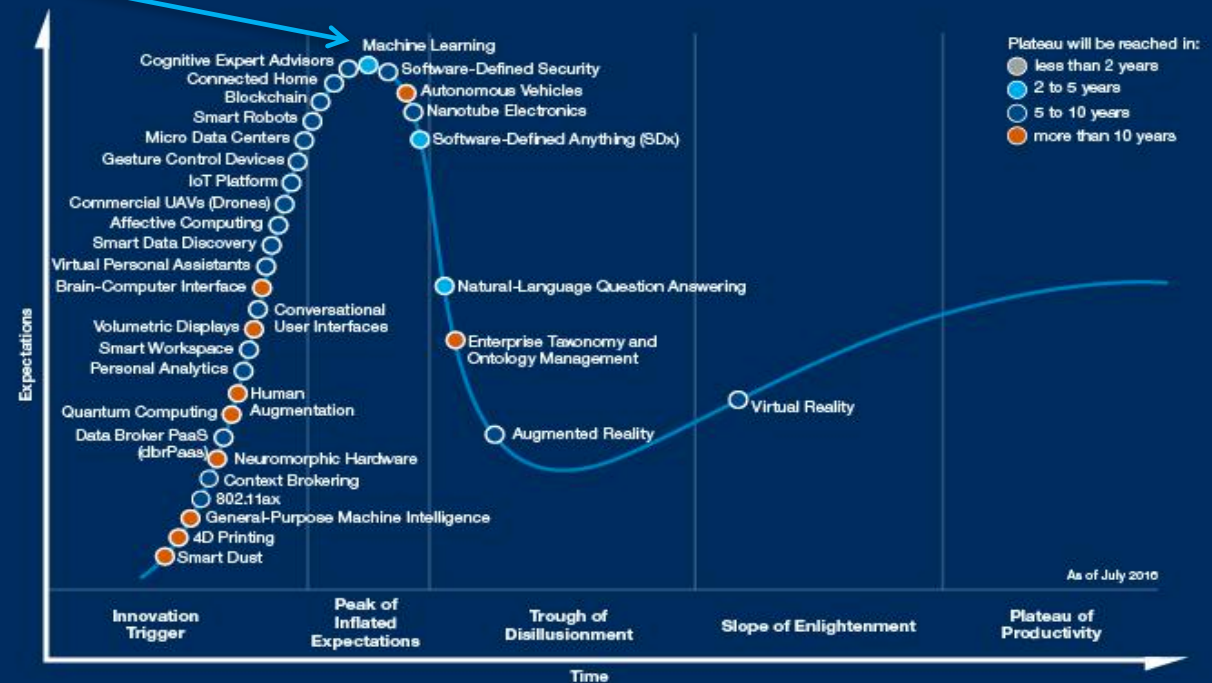
Intelligent Networking

Are we in the next Hype Cycle?

Wait..

Are we here (again)?

Gartner Hype Cycle for Emerging Technologies, 2016



gartner.com/SmarterWithGartner

Source: Gartner
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Gartner.

Intelligent Networking

Next Steps for applying ML to Networking?

- Lots of open source ML frameworks, Cloud APIs, Examples, ...
 - Google Tensorflow (tensorflow.org)
 - Facebook Torch (torch.ch)
 - Microsoft CNTK (github.com/Microsoft/CNTK)
 - Amazon MXNET (aws.amazon.com/mxnet)
 - Keras (keras.io/)
 - Theano (github.com/Theano)
- Lots of Network Data, but...
 - Standardized and labelled datasets are scarce
 - Most network data sources (e.g., NETFLOW) not designed for ML
 - Arbitrary data might be over-valued
- Skills gap persists , but... it still requires skill/experience to
 - Build DNN architectures/models
 - Finding "good" settings for hyper-parameters



Intelligent Networking

Join IETF IDNet (Intelligence-Defined Network)

- The IDNet (Intelligence-Defined Network) is aiming to apply Machine Learning mechanisms network environment and react to dynamic situations.
 - <https://www.ietf.org/mailman/listinfo/idnet>
- Topics include, but not limited:
 - Better management & control of network technologies
 - Architecture or reference model for the Intelligence-Defined Network
 - Integrate IDN with various network infrastructure architectures and IETF standards
 - Data requirements for AI network controlling, including new measurement technologies
 - Network data selection, data structure & protocol for data transmission